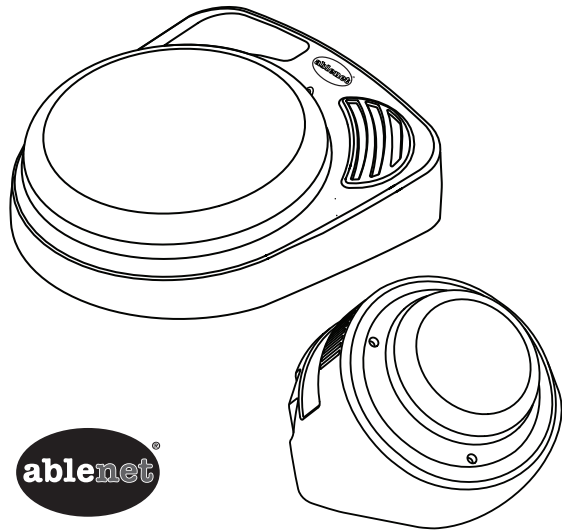
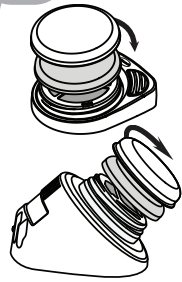


Quickstart Guide:
BIG Step-by-Step™ GamePlay &
LITTLE Step-by-Step™ GamePlay
 communicator series



www.ablenetinc.com

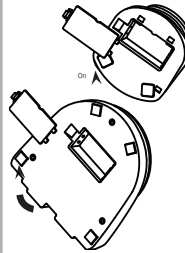
1 Choose your Switch Color



Firmly, rotate the colored switch top counter-clockwise to remove. Attach a new color by rotating the cap clockwise until it stops.

A Snap Switch Cap is included with your BIG or LITTLE Step-by-Step. Place a picture symbol on the switch top and secure by snapping the Switch Cap over it.

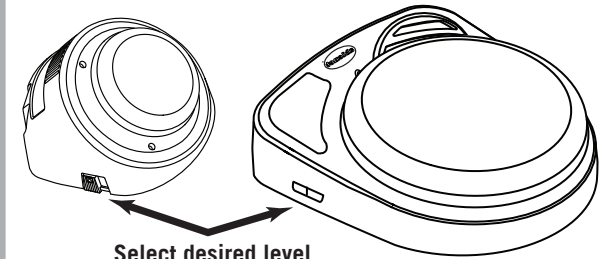
2 Insert Batteries and Turn On



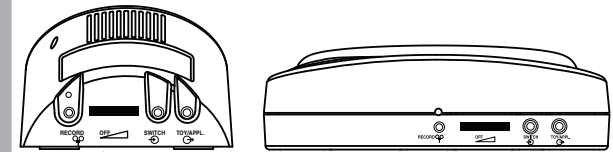
Connect one 9-volt battery at the bottom of the device. Rotate the Volume ON/OFF knob to turn the device on.

Note: The LITTLE Step-by-Step includes a detachable Mounting Base that must be removed to access the battery door. Press the tab and slide to remove the base.

3 Select Level / Enter Record Mode

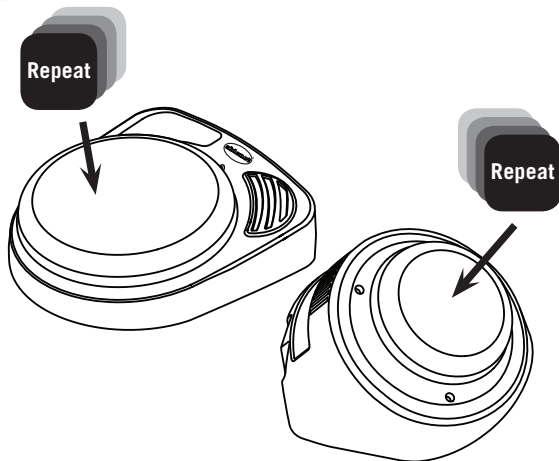


Select desired level



Press and Hold the RECORD button until the RECORD Light activates, then release.

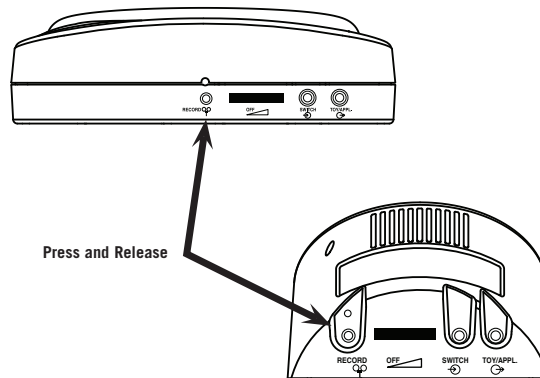
4 Record a Series of Messages



Press and Hold the switch top, begin speaking when you hear a beep, Release when finished. Repeat for additional messages in a sequence.

Note: RECORD Light will flash when recording.

5 Exit Record Mode



Press and Release the RECORD button to exit Record Mode. Your BIG or LITTLE Step-by-Step is ready for use.

Note: Your device has 4 minutes of recording time. The RECORD light will turn yellow and flash when only 10 seconds of recording time remains.

6 Playing Messages

Select the desired level and press the switch top to play a message. Each level has a unique function.

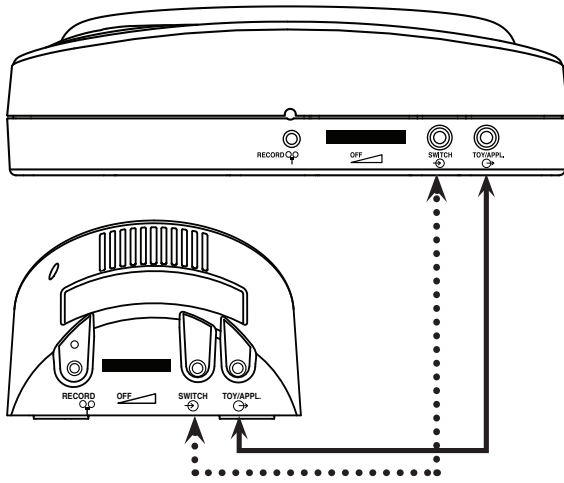
Level 1 – Random Message: A message is played randomly from the series of recorded messages on that level.

Level 2 – Random Elimination: Same as level 1, but a message will not repeat until all messages on the level have played. Once the final message has played, you will hear an audible beep (signifies restarting sequence).

Level 3 – Choice: You can advance to the next message in the level if you interrupt the current message by pressing the switch top again. For example, to get to the third message, press the switch top once to start the messages, then two more times to interrupt the message and advance to the desired third message.

For Choice, we recommend that while recording each message you state a prompt message in the beginning, pause, and then continue recording your message before ending the message. This will give the user a chance to decide if they want to play this message or another.

Advanced Features



Playing a message with an External Switch

Attach the switch of your choice with a 1/8-inch (3.5mm) plug into the switch input jack. (Jack indicated with ●●●●●)

Controlling Toys or Appliances

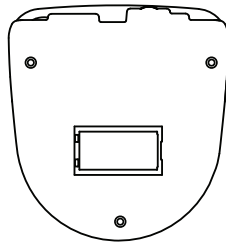
While recording a message, press the Record Button one time (1x) to assign a Toy/Appliance to that message. When that message is played, an attached toy or appliance will activate for the length of the recorded message. (Jack indicated with ———)

NOTE: To control an electrical appliance, a PowerLink® is required. For information about adapting toys and appliances, visit www.ablenetinc.com

Repeating a Message

1. Play the message you want repeated.
2. Press the Record Button one time (1x) after the message has ended. *The same message will repeat with each activation of the Switch Top*
3. To continue to the next message, press the Record Button one time (1x).

Mounting Options



Mounting BIG Step-by-Step

BIG Step-by-Step can be mounted using the Large Triangular Mounting Plate* and a variety of mounting systems. Screw the mounting plate into place using the three holes shown at left.

Working with the Mounting Base and LITTLE Step-by-Step

Release the base by pressing the quick release tab on the mounting base and sliding towards the back of the device.

Attach the base by aligning the four posts on the Base with the corresponding holes on LITTLE Step-by-Step. Slide the base forward until it clicks.

For a temporary mount, use a #8 pan head screw and the two vertical slots on the Mounting Base. (Figure A)

For permanent mounting, screw the mounting base into place with the three holes shown at left. (Figure B)

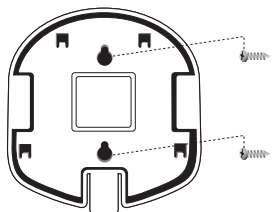


Fig. A

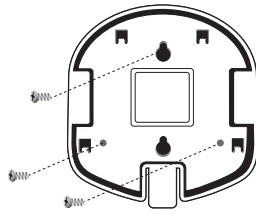


Fig. B

**Additional mounting options available at www.ablenetinc.com*

Note: Specify large or small triangular mounting plate size when ordering mounting system.

Model-Specific Functions

Model Name*	Levels	Rec. Time	Function(s)
Step-by-Step	0	2 mins.	Unlimited sequential messages up to max recording time.
Step-by-Step with Levels	3	4 mins.	Unlimited sequential messages on 3 levels up to max recording time.
Step-by-Step Choice with Levels	3	4 mins.	Unlimited sequential messages on 3 levels up to max recording time. Messages must be interrupted to make the desired selection within the sequence.
Step-by-Step GamePlay (White housing)	3**	4 mins.	<p>Level 1: Random selection of recorded messages on that level.</p> <p>Level 2: Random elimination of recorded messages on that level until none remain (resets automatically).</p> <p>Level 3: Choice functionality for this level (see "Choice" model).</p>

* Functions apply to both LITTLE and BIG form factors
 ** Each "level" provides unique functions as specified

Contact & Warranty Info

Warranty/Repair/Return Information

AbleNet offers a limited two-year warranty on the BIG Step-by-Step and LITTLE Step-by-Step communicator products. For full warranty details, visit www.ablenetinc.com

For more information on AbleNet products and services:

AbleNet, Inc.,
 Minneapolis/St. Paul, MN
 800-322-0956 (US & Canada)
 Internet: www.ablenetinc.com
 © 2012 AbleNet, Inc., All Rights Reserved